	Letsi	Play3	2011.	VVCCI	tiy Ste	ats op	uate		I		
Regular S	Season S	Standing	js								
Team	Win	Loss	Tie	Pct				Weeks			
Naperville Oriole	64	31	5	0.665				10			
Bay City Brawler	54	38	8	0.580							
FIERCE FRENCH FRIES!	56	41	3	0.575							
The Hills Have RBIs	45	44	11	0.505							
KGG 2010	47	46	7	0.505							
Killer Maltese	41	52	7	0.445							
Cryogenic Ted	38	51	11	0.435							
Vatican City Poap	39	52	9	0.435							
Mini Commish	39	52	9	0.435							
Steamboat Matrix	38	54	8	0.420							
			Week	ly Ave	rages						
		ables lists			average ii		egory				
Team	Run	Hr	Rbi	Sb	Tb	W	Sv	K	Era	Whip	
Naperville Oriole	33.1	9.9	33.9	4.0	102.8	4.3	4.6	56.8	3.61	1.28	
KGG	29.8	7.7	26.8	5.7	89.3	3.6	4.1	56.8	3.90	1.30	
Bay City Brawler	32.6	8.0	33.1	7.8	100.0	2.8	3.9	35.7	3.14	1.15	
Steamboat Matrix	30.5	7.2	28.1	3.2	93.2	3.1	0.0	41.5	3.37	1.22	
Mini Commish	32.2	7.0	31.1	4.9	94.3	2.0	3.7	34.4	4.60	1.33	
Killer Maltese	29.1	9.2	32.8	3.4	97.2	3.0	4.8	35.0	3.82	1.25	
Cryogenic Ted	29.8	7.2	28.3	5.0	92.5	4.2	3.7	49.4	3.50	1.29	
The Hills Have RBIs	30.1	7.0	30.2	3.9	89.8	2.7	3.4	45.1	3,83	1.26	
Vatican City Poap	28.1	7.3	30.3	6.0	92.8	3.7	4.4	51.8	3.47	1.17	
FIERCE FRENCH FRIES!	32.4	7.3	29.3	7.3	99.2	2.4	4.5	43.5	3.63	1.17	
TENCE INCIDENTED:	32.4	7.1	25.3	7.3	33.2	۷.4	4.3	+3.3	3.03	1.52	
League Average	30.8	7.8	30.4	5.1	95.1	3.2	3.7	45.0	3.69	1.26	
Best	33.1	9.9	33.9	7.8	102.8	4.3	4.8	56.8	3.14	1.15	
Worst	28.1	7.0	26.8	3.2	89.3	2.0	0.0	34.4	4,60	1.33	
Stdev	1.7	1.0	2.4	1.6	4.5	0.8	1.4	8.5	0.40	0.06	
	117	110		1.0				0.0	0.10	0.00	
		w and								,	
Cat performance											
Team	Run	Hr	Rbi	Sb	Tb	W	Sv	K	Era	Whip	NIP
Naperville Oriole KGG	138 -57	212 -6	149 -153	-71 37	171 -129	148 55	65 28	138 138	19 -53	-32 -71	_

Steamboat Matrix	-16	-56	-97	-121	-42	-11	-269	-41	80	53	-52
Mini Commish	84	-75	30	-14	-18	-156	-1	-124	-231	-121	-63
Killer Maltese	-99	143	103	-109	46	-24	79	-117	-33	17	1
Cryogenic Ted	-57	-56	-89	-8	-58	135	-1	51	46	-51	-9
The Hills Have RBIs	-40	-75	-8	-77	-118	-63	-22	1	-35	-2	-44
Vatican City Poap	-158	-46	-4	56	-51	69	50	80	54	138	19
FIERCE FRENCH FRIES!	96	-65	-46	138	91	-103	57	-18	13	-110	5

NIPR Rankings

NIPR={all cats}; NIPR-1={all cats except your worst}; BOPPER={run,rbi,hr,tb}; POUAL={era,whip};POUAN={win,k}

4										-	
Team	NIPR	NIPR Rank	NIPR-1	NIPR-1 Rank	BOPPER	BOPPER Rank	PQUAL	PQUAL Rank	PQUAN	PQUAN Rank	
Naperville Oriole	94	1	112	1	168	1	-7	5	143	1	
KGG	-21	7	-6	7	-86	10	-62	9	97	2	
Bay City Brawler	70	2	90	2	89	2	160	1	-80	9	
Steamboat Matrix	-52	9	-28	8	-53	6	67	3	-26	5	
Mini Commish	-63	10	-44	10	5	5	-176	10	-140	10	
Killer Maltese	1	5	14	5	48	3	-8	6	-70	8	
Cryogenic Ted	-9	6	0	6	-65	9	-3	4	93	3	
The Hills Have RBIs	-44	8	-36	9	-60	7	-19	7	-31	6	
Vatican City Poap	19	3	38	3	-65	8	96	2	74	4	
FIERCE FRENCH FRIES!	5	4	18	4	19	4	-48	8	-60	7	

The New & Improved Power Rating (NIPR)

May 2011

I changed NIPR to use standard deviation. This should make the stats more accurate.

I also changed the scale. An average NIPR is now 0, not 100. A below average will receive a negative NIPR score. yow, bill

May 2006

The **NIPR** scores your team's performance as compared to that of the league averages for each category.

A score of 100 means that your team is average for the league.

A score >100 in any category means that your teams is better than average... <100 means worse than average.

NIPR-1 is your NIPR with your worst category dropped... a lot of people ignore a category or two in creating their team.

The NIPR averages all your category scores. For example, an NIPR of 110 means that your team is on average 10% better than the average team in the league across all 10 categories.

I also calculate 3 NIPR "specialty" ratings in the areas of hitting, pitching quality and pitching quantity:

BOPPER: The Bopper rating uses the same approach, but only counts Run, Hr, Rbi and Tb.

PQUAL: measures performance in ERA and Whip. **PQUAN:** measures performance in Wins, and K's.

I split pitching into separate ratings because some people aim for quality, some for quantity and some for both. enjoy... yow, bill